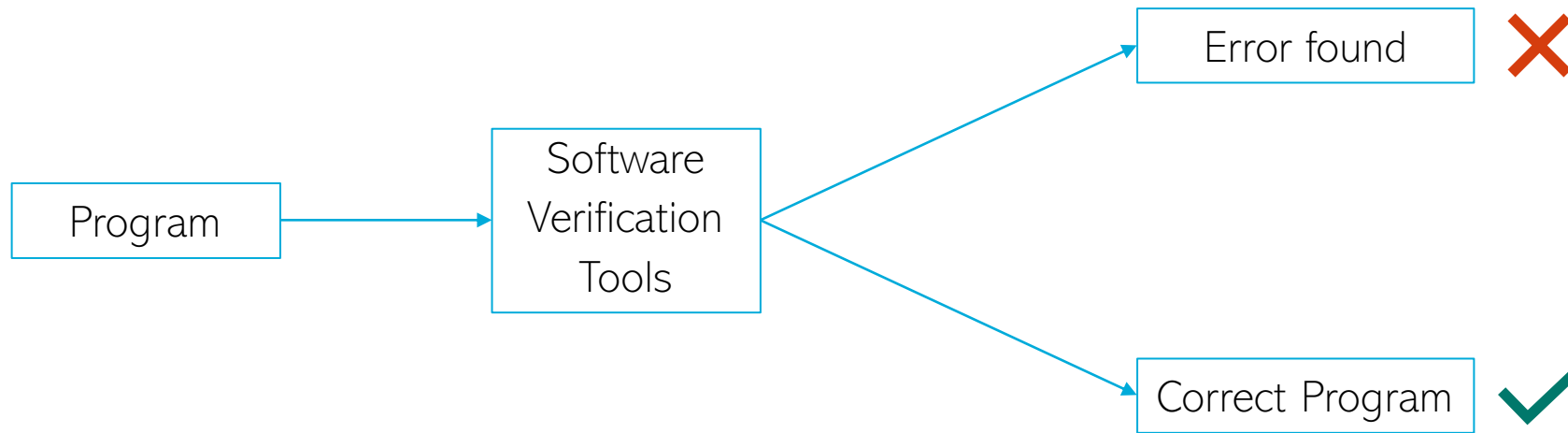


Online Performance Prediction of Software Verification: Heuristics vs Machine Learning

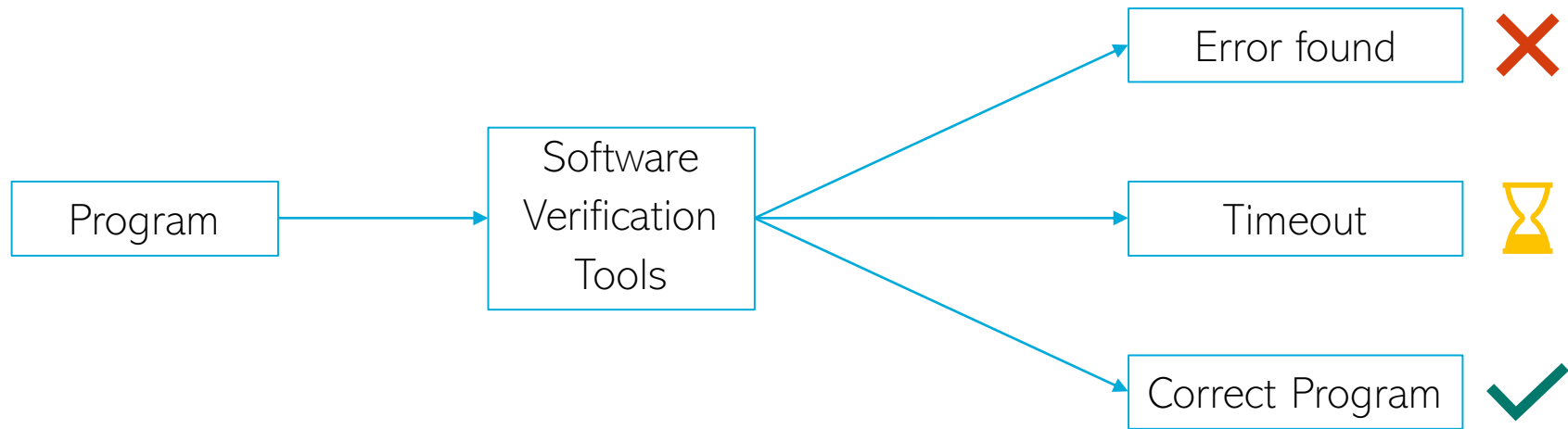
Master Thesis & Student Assistant's Work

Nicola Anna Thoben

Motivation



Motivation



Example

loop-acceleration/simple_1-1.c

```
int main(void) {
    unsigned int x = 0;

    while (x < 0xffffffff) {
        x += 2;
    }

    __VERIFIER_assert(x % 2);
}
```

Predicates

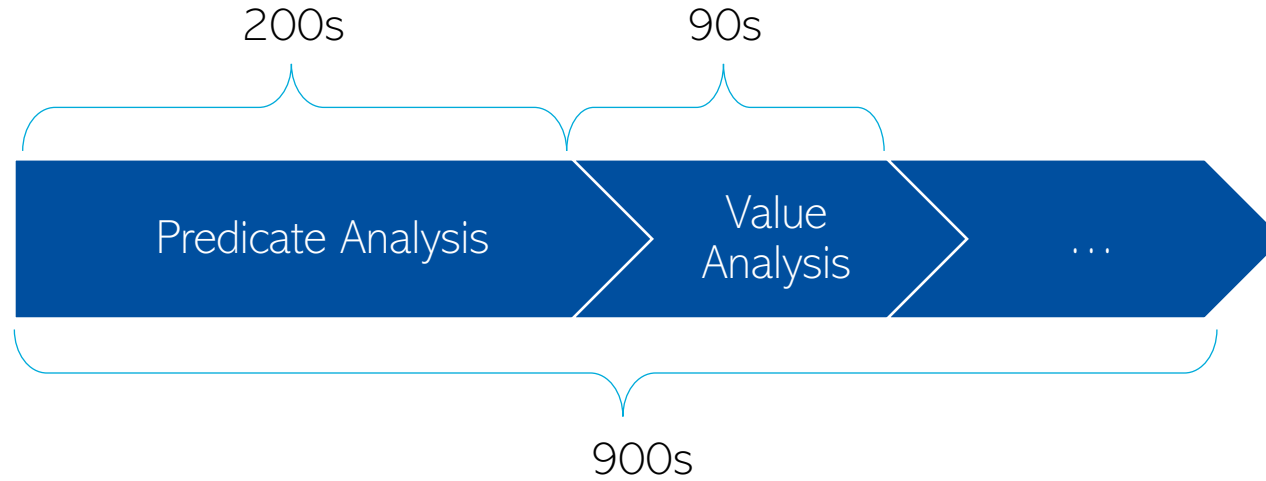
```
(assert (<= |main::x| 0))
(assert (<= |main::x| 2))
(assert (<= |main::x| 4))
(assert (<= |main::x| 6))
(assert (<= |main::x| 8))

[..]

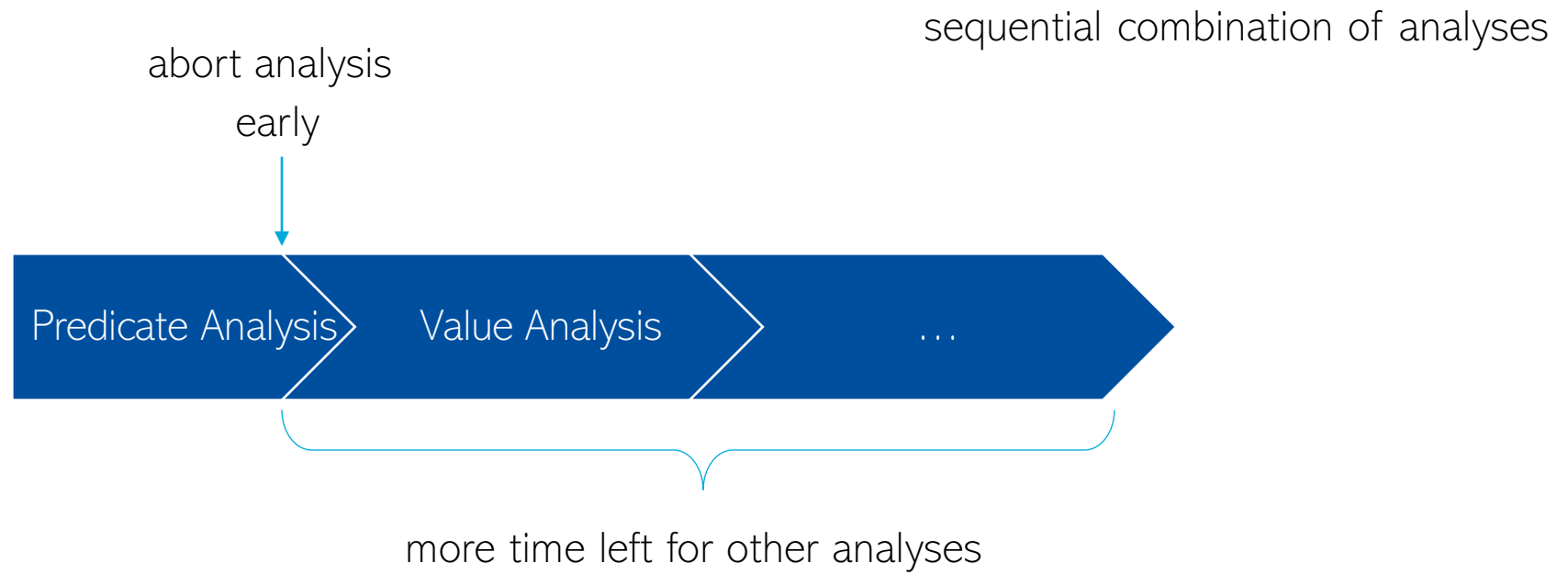
(assert (<= |main::x| 238))
(assert (<= |main::x| 240))
(assert (<= |main::x| 242))
(assert (<= |main::x| 244))
(assert (<= |main::x| 246))
```

Motivation

sequential combination of analyses



Motivation



When to abort an analysis?

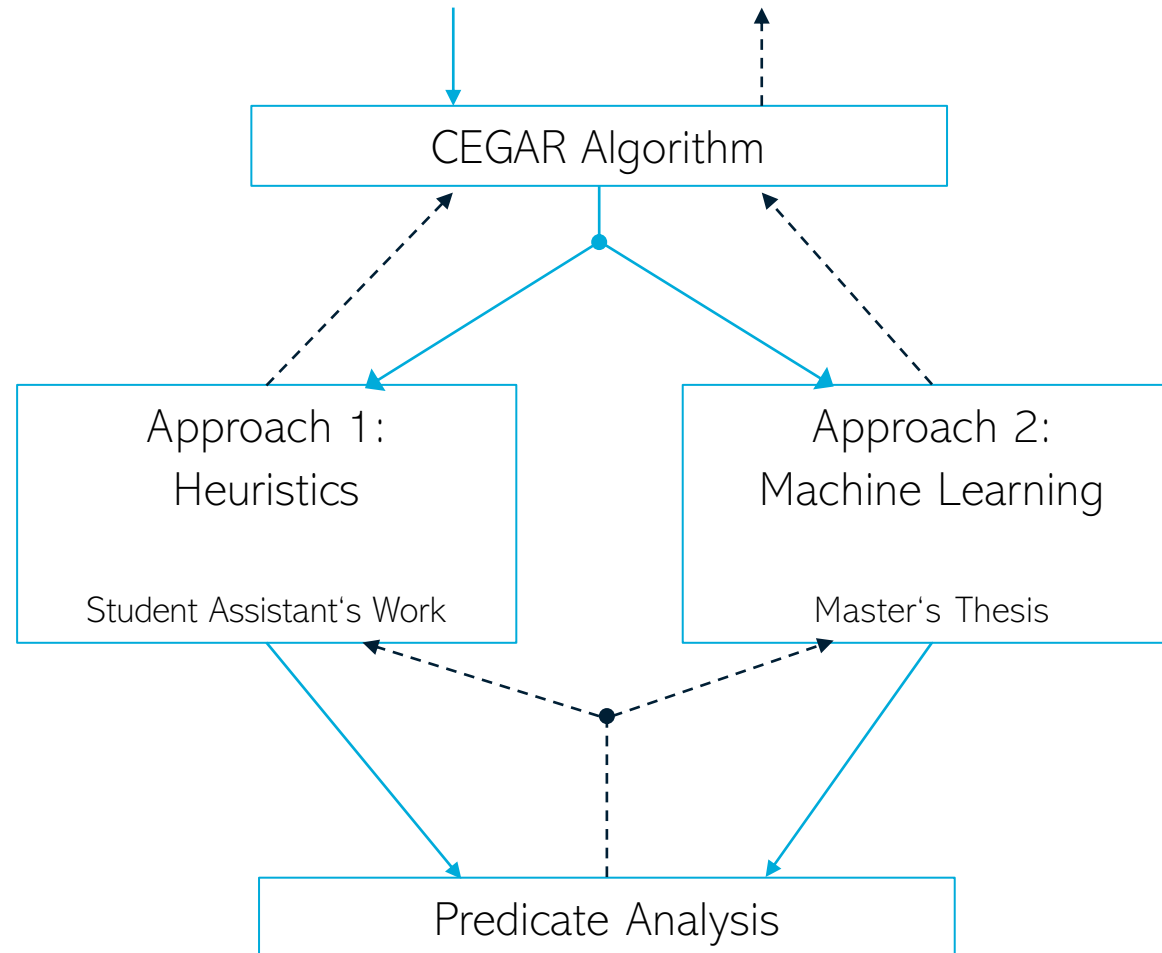
Approach 1:
Heuristics

Student Assistant's Work

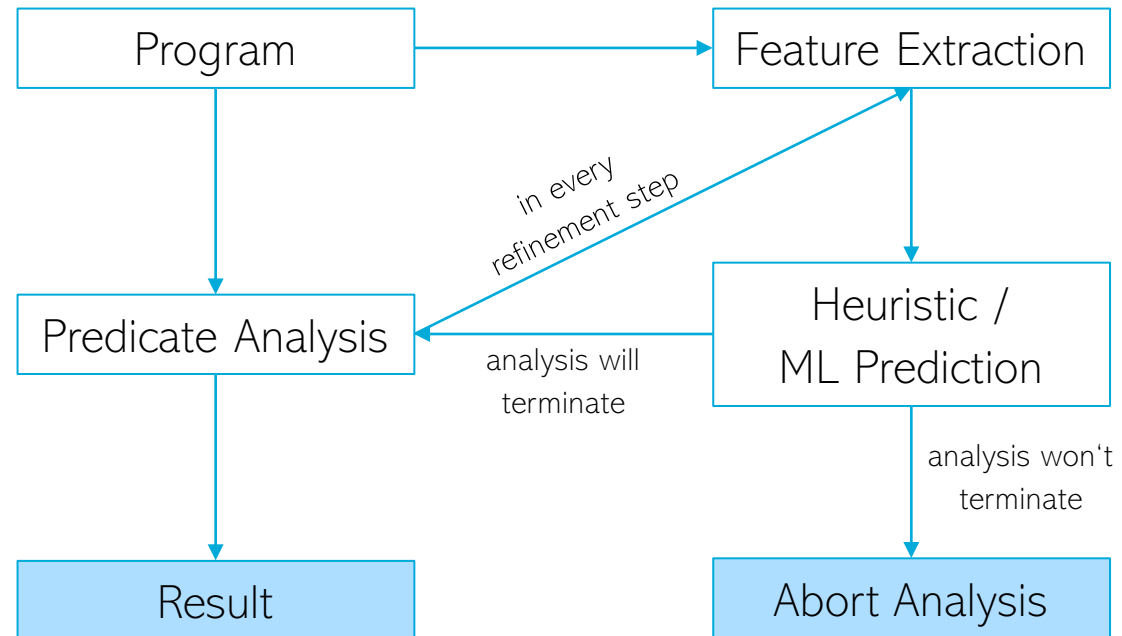
Approach 2:
Machine Learning

Master's Thesis

When to abort an analysis?



System Design



Approach 1: Heuristics

Approach 1:
Heuristics

Student Assistant's Work

Approach 2:
Machine Learning

Master's Thesis

Approach 1: Heuristics

Heuristic 1

$|ARG\ States| > |CFA\ Nodes| * factor$

Heuristic 2

$|ARG\ node\ a| > factor$

factor = min(max loop iterations, [100, 20])

Approach 1: Results

Technique	Abort on Timeout	Abort on Success	Timeout	Success
Heuristic 1	91	44	1937	2961
Heuristic 2	469	596	1559	2409

Heuristic 1

$|\text{ARG States}| > |\text{CFA Nodes}| * \text{factor}$

Heuristic 2

$|\text{ARG node a}| > \text{factor}$

Approach 2: Machine Learning

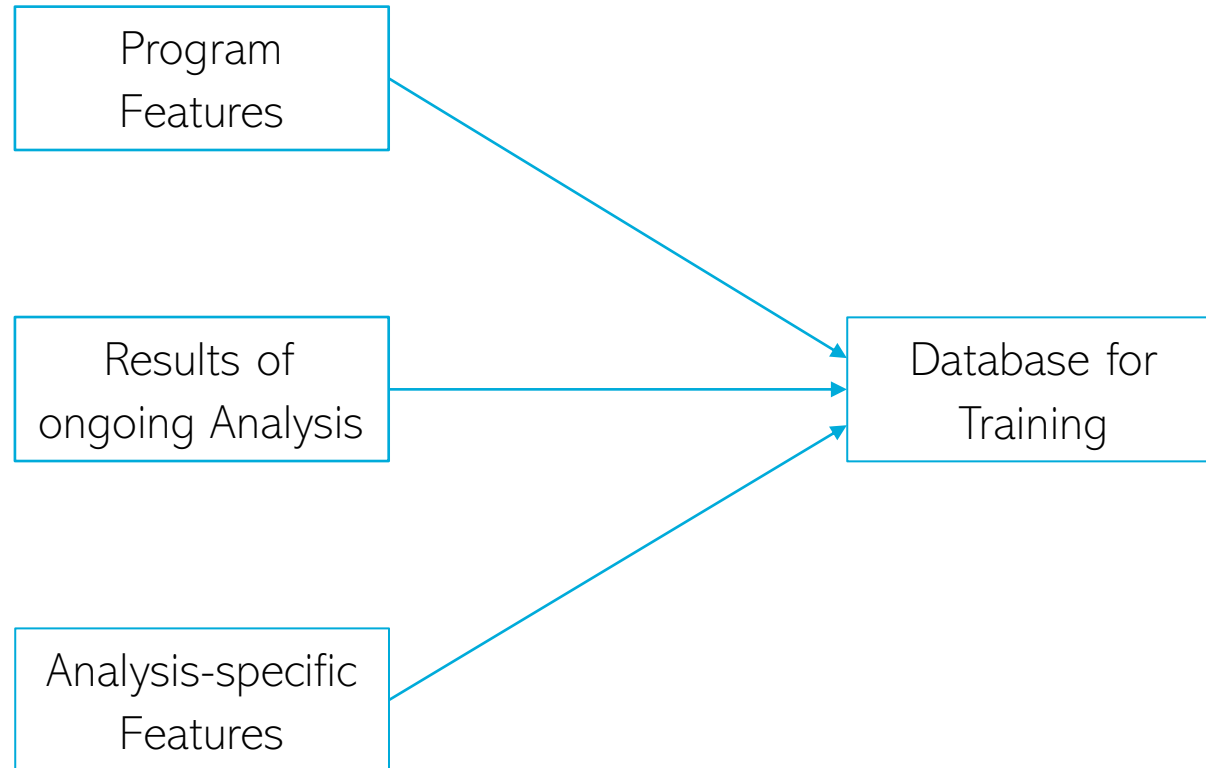
Approach 1:
Heuristics

Student Assistant's Work

Approach 2:
Machine Learning

Master's Thesis

Approach 2: Features



Approach 2: Features

Program
Features

- Number of (nested) loops
- Number of endless loops
- Loop iterations
- Number of CFA nodes

Results of
ongoing Analysis

Analysis-specific
Features

Approach 2: Features

Program
Features

– Refinement step

– Time in seconds

Results of
ongoing Analysis

– Number of ARG states in total

– Number of new ARG states since last refinement step

– Occurrence of abstraction locations on path to ARG state

Analysis-specific
Features

– Most frequent location in ARG

Approach 2: Features

Program
Features

- Atoms in abstraction formula with specific operators:

$== / < / >$

Results of
ongoing Analysis

- Number of variables in abstraction formulas of states

- Highest number of boolean operations in abstraction formulas of states

Analysis-specific
Features

Approach 2: Preprocessing

- Undersampling (Random Undersampler)
- Normalization (MinMaxScaler)
- Hyperparameter Tuning (GridSearchCV)
- Feature Selection (SelectKBest)



Approach 2: Best Result So Far

Technique	F1-Score	Precision	Recall
Random Forests	0.899	0.905	0.893

$$\text{Precision} = \frac{TP}{TP+FP}$$

$$\text{Recall} = \frac{TP}{TP+FN}$$

$$\text{F1-Score} = 2 * \frac{\text{Precision} * \text{Recall}}{\text{Precision} + \text{Recall}}$$

Approach 2: To Do

- Other ML Techniques
- More features (e.g. count predicates with increasing values ($x < 2$, $x < 3$, ...))
- Optional: Regression Model
- Insert model into CPAChecker to predict analysis outcome
- Online evaluation

Comparison: Heuristic and Machine Learning

Technique	Abort on Timeout	Abort on Success	Timeout	Success
ML: Random Forests	2018	239	10	2766
Heuristic 2	469	596	1559	2409