

# Recent Progress in SONIC

Solver and **O**ptimizer for **N**onlinear Problems  
based on **I**nterval **C**omputation

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## Basic Facts

- ▶ Main contributors:  
Thomas Beelitz, Bruno Lang, Elke Just, Paul Willems  
(Applied Computer Science, University of Wuppertal)  
Peer Ueberholz (Hochschule Niederrhein, University of Applied Sciences)
  
- ▶ initial goal: **efficient** and **robust** design of dynamic systems



## Basic Facts

- ▶ based on branch-and-bound
- ▶ contains rigorous nonlinear solver and (constrained) optimizer
- ▶ written in C++
- ▶ “generic” interval code provides **performance** and **portability**
  - ▶ supported interval libraries: C-XSC, SUN C++, filib++
- ▶ parallelization with **OpenMP** and **MPI** available



# Key features of SONIC

- ▶ basic branch-and-bound algorithm
- ▶ **hybrid subdivision strategy**
  - apply subdivision scheme that seems most promising for current box
- ▶ **Constraint Propagation (CP)**
  - on finite unions of real intervals
- ▶ **Taylor refinement**
  - ▶ first and second order
  - ▶ optionally integrated into CP



## Key features of SONIC (continued)

- ▶ **Interval Newton method**

  - on a hierarchy of extended systems

- ▶ **Several preconditioners**

  - ▶ inverse midpoint preconditioner
  - ▶ optimal linear programming preconditioners

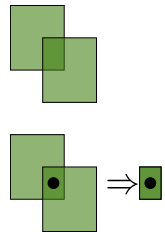
- ▶ **Verification**

  - ▶ Newton
  - ▶ Miranda
  - ▶ Borsuk
  - ▶ Tests based on topological degree



# New features

- ▶ solution **boxes can be saved before verification**
  - ▶ different methods can be tested without calculating anew
- ▶ option for **reducing the number of solution boxes**
  - ▶ boxes containing unique tested for intersections  
(may occur due to epsilon-inflation)
  - ▶ intersections tested for uniqueness
  - ▶ but: test for intersections is expensive  
⇒ not used in default settings





## Extended systems (split levels)

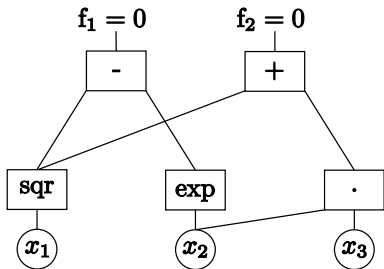
- ▶ **decomposition of arithmetic expressions**
- ▶ using intermediate variables
- ▶ results in another termnet



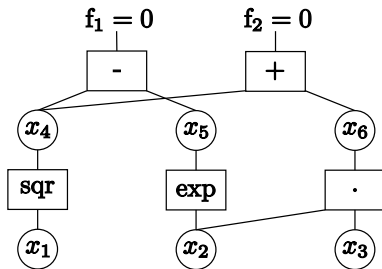


## Extended systems - example

**System:**  $f_1(x_1, x_2, x_3) = x_1^2 - e^{x_2}$ ,  $f_2(x_1, x_2, x_3) = x_1^2 + x_2 \cdot x_3$



(a) original termnet



(b) extended system (fullsplit)



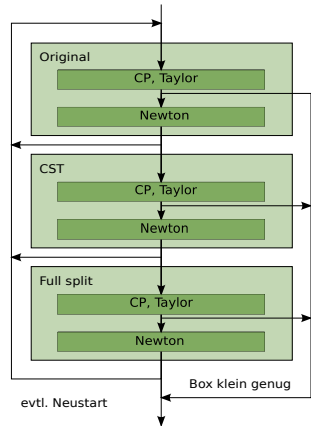
## Extended systems

- ▶ can be used for CP and Interval Newton
- ▶ default in SONIC:
  - ▶ **original**
  - ▶ **CST** (common subterms)
  - ▶ **fullsplit**
- ▶ more extended systems have been discussed in [Wil04]
- ▶ but: larger systems are usually also more costly !



# Old heuristic

- ▶ uses original, CST, fullsplit in this order
- ▶ **restart** with original when box was contracted by a certain percentage
- ▶ **stop** when
  - ▶ box is small enough or
  - ▶ a certain number of tests has been applied

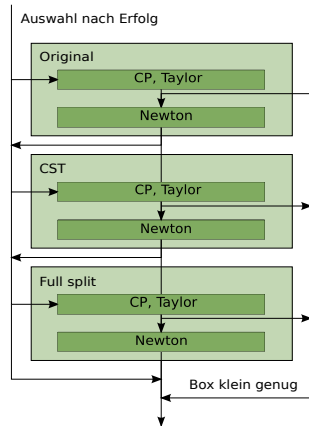




## New heuristic

- ▶ uses also original, CST, fullsplit
- ▶ **no restarts**
- ▶ systems are used depending on their **success**
  - ▶  $\text{success} = \text{time} * \text{ratio of contraction}$
  - ▶ all systems are used in the beginning
  - ▶ success is averaged over previous runs
  - ▶ stored in box for each level

More details can be found in [JL12].





# Heuristics in comparison

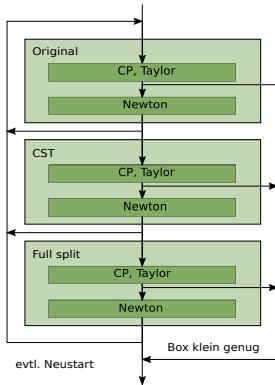


Figure: old heuristic

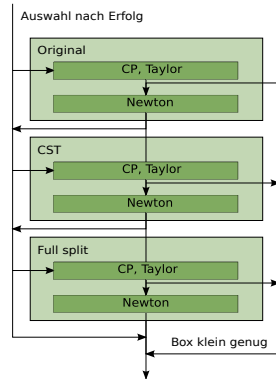


Figure: new heuristic



## Heuristics in comparison

box number		time (in s)	
old	new	old	new
51851	55421	79.09	29.28
1385	1405	105.57	31.73
18569	31751	132.70	133.87
49195	49201	185.85	88.16
27949	44497	195.02	112.15
11523	17375	446.28	79.67
68185	68699	1894.40	1408.86
2959459	2976919	32902.30	13886.70

Arithmetic mean of ratios of boxes: 1.17 (14 test problems)

Arithmetic mean of ratios of times: 0.53



## More extended systems

- ▶ which systems are constructed and used can be set in the code
- ▶ also “handmade” extended systems are possible
- ▶ idea: choosing systems to be used in heuristics by number of variables
  - ▶ tests were not encouraging
  - ▶ one reason: not all variables of larger systems are used in the systems  
(of course term structure is important too)



# Optimal preconditioners

CWLP preconditioner: width-optimal contraction preconditioner by Kearfott ([Kea96])

- ▶ can be computed rowwise
- ▶ optimal linear programming problems
- ▶ really expensive for large extended systems

Ansatz: do not use for all rows/variables in the extended systems





## Choosing variables - before

CWLP preconditioner is expensive

⇒ not used for all variables in the extended systems

Heuristics

- ▶ original variables are always considered
- ▶ for further variables: use stepsize depending on number of variables  
(⇒ some variables are never used)
- ▶ option available for choosing first variable randomly



## Choosing variables - first findings

Tests showed

- ▶ using all variables (and all preconditioners)
  - ▶ can get really expensive in runtime (esp. for large systems)
  - ▶ can lead to significantly smaller number of boxes needed
  - ▶ some numbers:

problem	time factor	box factor	
Trigonometric	2.60	0.24	(compared with deterministic hierarchy of extended systems)
Brent7	94.4	0.42	

- ▶ contraction in variables differs widely



## Choosing variables - first findings

- ▶ **first variable** chosen **random** or **traversed**
  - ▶ seems to have no significant influence on runtime
- ▶ considering **less variables** in deeper bisection levels  
(first variable =  $\max(1, n - (\text{bisection level mod } n))$ )
  - ▶ time factor 0.6 to 2.0
  - ▶ time changes maybe only due to new heuristics



## Choosing variables - upcoming studies

- ▶ stepsize depending on recursion depth
  
  
  
  
  
  
  
  
  
  
- ▶ choose variables to consider with regard to Jacobian



## Choosing variables - vision

Can the success in contracting a variable in (preconditioned) Newton be predicted by the structure of the system?

We could then

- ▶ choose the “right” variables
- ▶ save huge amounts of time
- ▶ construct extended systems designed to contain many promising variables



## Choosing variables - implementational details

Already possible: **marking** variables to be used in Newton

- ▶ all used in CP, less in Newton
- ▶ marked when systems are constructed
- ▶ can be done according to term structure



# Reusing preconditioner information

Second approach: reuse preconditioner rows to save computation time

- ▶ maybe not best information - but cheap
- ▶ tests show: can save us time  
(tested without using new heuristic, stepsize)
- ▶ but: much data has to be stored and forwarded
- ▶ all preconditioner rows calculated only once in the beginning of branch-and-bound  
⇒ also expensive in time for numerous variables



## Reusing preconditioner information - test results

problem	box number		time (in s)	
	using all variables	saved precond.	using all variables	saved precond.
Brent7	23767	43671	2990	231
Eco9	25949	27087	9011	227
Trigexp1	417	983	10902	1377
Trigonometric	7431	8861	374	298
DesignProblem9	10963	21051	3071	412

(all problems shown here can be found at [COP])





## Reusing preconditioner information - comparisons

In comparison to calculation of **all preconditioners for all variables**:

- ▶ less expensive in **time**
- ▶ more **boxes** needed

In comparison to **new hierarchy with stepsize** for variables:

- ▶ more expensive in **time**
- ▶ usually better with respect to number of **boxes**



## Further plans and ideas

- ▶ using Taylor models for better enclosures
- ▶ general acceleration of SONIC for more automatic proofs of spherical designs
- ▶ GUI
- ▶ calculation of optimal preconditioner using sparse structure of extended systems
- ▶ further research, which structures may “predict” contraction success in Newton



## Contact

For further questions or suggestions write to

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