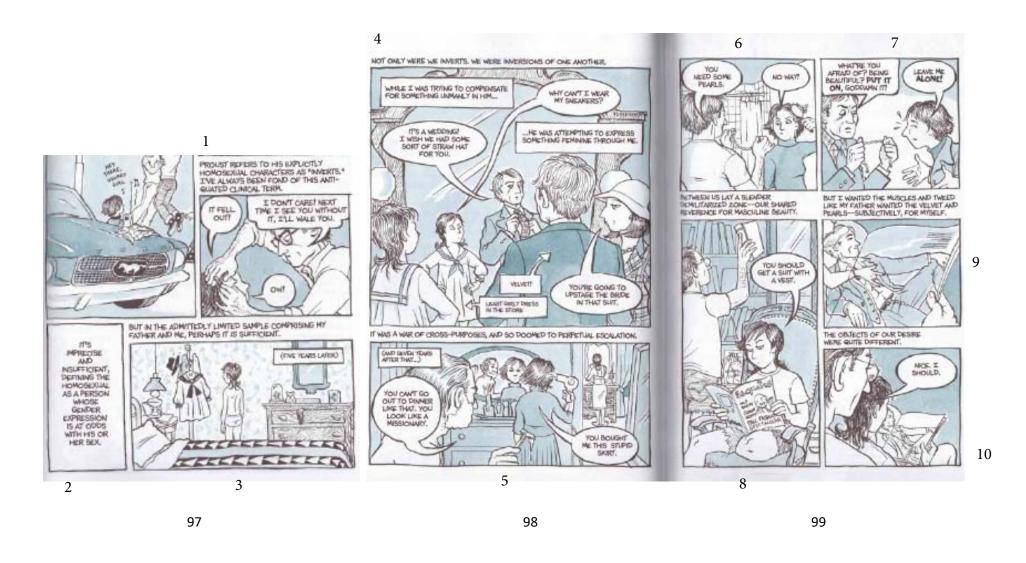
ang070 S/Ü "Key Concepts in Cultural Studies" Assignment 2: Graphic Novel

This assignment is a mandatory part of your portfolio and needs to be uploaded on time on Stud.IP. It is ungraded but a sample solution will be published on the Institutswiki. Additionally, you can receive feedback on request from your respective instructors.

Please analyse the following passages by addressing the tasks below:

- Formal and media-specific analysis
- 1. Structure the following sequence by subdividing it into meaningful units, briefly summarise the content of these units and comment on relevant formal aspects (cf. HO "Narratology" and HO "Conceptual Tools for the Analysis of Comics and Graphic Novels").
- 2. Identify various discourses in the given passages by considering terms / vocabulary; visual motifs; settings / institutions; subject positions / roles.
 - Functional analysis: Toward a problem-oriented sample analysis
- 3. Based on the data generated through your formal and media-specific analysis, provide a **coherently written** analysis with a clear research problem that addresses the following points
- (a) the discursive constructedness and representations of identity; in what ways do discourses produce and ascribe 'meaning' to the identities construed?
- (b) the relevant contexts (historical, cultural, literary, generic, etc.)
 - Comparison and/or contrast
- 4. Suggest one other section from the text that contrasts and/or corresponds with the given section in an aspect relevant to your research problem. Briefly discuss how both sections relate to your research problem by addressing differences in identity construction / representation and their possible functions.



Bechdel, Alison. Fun Home: A Family Tragicomic. London: Jonathan Cape, 2006. 97-9. Print.