

Phase transition for parameter learning of Hidden Markov Models

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We study a phase transition in parameter learning of Hidden Markov Models (HMMs). We do this by generating sequences of observed symbols from given discrete HMMs with uniformly distributed transition probabilities and a noise level encoded in the output probabilities. By using the Baum-Welch (BW) algorithm, an Expectation-Maximization algorithm from the field of Machine Learning, we then try to estimate the parameters of each investigated realization of an HMM. We study HMMs with $n = 4, 8$ and 16 states. By changing the amount of accessible learning data and the noise level, we observe a phase-transition-like change in the performance of the learning algorithm. For bigger HMMs and more learning data, the learning behavior improves tremendously below a certain threshold in the noise strength. For a noise level above the threshold, learning is not possible. Furthermore, we use an overlap parameter applied to the results of a maximum-a-posteriori (Viterbi) algorithm to investigate the accuracy of the hidden state estimation around the phase transition.

INTRODUCTION

Phase transitions [1, 2] are phenomena of central interest in physics and in particular statistical physics and thermodynamics. Classically, phase transitions are studied for actual physical system like liquid-vapor transitions of gases, ferromagnetic transitions of magnets or the super conduction phase transition of metals. The behavior of phase transitions becomes more interesting if (quenched) disordered systems are studied, for example for the percolation transition, the spin glass-paramagnet transition of spin glasses or the localization transition of disordered Bose systems. Since some decades, also phase transitions in “non-physical” systems are studied, e.g., the jamming transition in transport models like the Nagel-Schreckenberg model [3], the transition to an epidemic state in disease spreading [4], “easy-hard” phase transitions in optimization problems [5] or the transition to synchronicity of brain activity as described by the Kuramoto model [6]. Also information-theoretic phase transitions with respect to analyzing (large) sets of data have become a field of interest, e.g., when finding communities in networks [7–10] analyzing the complexity of data generated by random systems [11], learning of patterns in neural networks [12] and detecting causality in Bayesian networks [13]. Many of these information-theoretic phase transitions seek to distinguish between phases where the desired information, like the structure of communities or the direction of causal interactions, can be obtained from the given data, and for phases where this is not possible. Investigating these phase transitions allows one to understand the fundamental limitations of learning and extracting information from the data in general and in dependence of the used models and algorithms. This is a fundamental way to look at many problems and approaches which are considered in the field of *machine learning* [14, 15], which has become in recent years of

major interest not only for ubiquitous applications but also for fundamental scientific studies. Note that, interestingly, machine-learning models like neural networks have been used also as tools to extract phase transitions in different system like Ising systems [16–18].

Nevertheless, in this work we are interested in the first mentioned connection between phase transitions and data analysis, i.e., the question whether there exist a transition between a phase where the fundamental parameters of a model can be extracted from the given data, and a phase where not. Specifically, we study the behavior of learning of parameters of elementary Hidden Markov Models (HMMs) [19, 20] by computer simulations [21]. HMMs are widespread in data analysis and modeling, e.g., speech-recognition [19], biological sequence analysis [22], or analysis of gestures [23].

Although HMMs have been used often as tools, also in physical contexts, e.g., to treat data in experimental physics [24] or analyze phase transitions in physical systems [25], they have, to our knowledge, only rarely been the object of interest in a physical study, in particular with respect to phase transitions occurring in the HMMs. For example, the entropy of a binary HMM was calculated [26] by a mapping to a one-dimensional Ising model. Lathouwers and Bechhoefer have investigated [27] transitions with respect to whether the reconstruction of a hidden sequence is possible or not depending on whether data can be kept in memory. Allahverdyan and Galastyan have investigated [28, 29] the maximum a posteriori (Viterbi) sequence as a function of a noise parameter and found transitions between regions where almost full sequence reconstruction is possible and regions where not.

In contrast to these previous works, as mentioned, we are not interested in analyzing the properties or performance of a given HMM, with known parameters, with respect to the given data, but we are interested whether

it is possible to learn the unknown parameters of a HMM from the given data. Specifically we will numerically generate data for a HMM with given “ground truth” parameter set, where we control some noise via the emission probabilities and subsequently try to learn the parameters again using the BW algorithm [20, 30]. We analyze the learning of the transition and emission probabilities specifying a HMM. We are interested whether there exist a sharp transition between a “learning phase” and a phase where the determination of the parameters fails. As we will see below, this is indeed the case.

The reminder of the paper is organized as follows: First, we present the definition of an HMM and state the ensemble of random HMMs we have used. Next, we explain the algorithms we applied to simulate HMMs, to calculate posterior probabilities and to learn the parameters from the data. In the following chapter, we define the measurable quantities we have recorded. In the main part, we then present our simulation results. We finish by a summary and discussion.

DEFINITIONS

Here we present the definitions we use in the present work, in particular of the Hidden Markov Model. HMMs consist of a finite set of n (hidden) states and a finite or infinite set of emission symbols. A chain generated by a HMM starts in some initial state, which is randomly chosen with probabilities given by a vector $\vec{A}^0 = (A_1^0, \dots, A_n^0)$. Transitions between states i, j occur at discrete steps with probabilities A_{ij} , which is the probability to go into state j in the next step if the HMM is in state i in the current step. These probabilities are collected in an $n \times n$ transition matrix \mathbf{A} . Since the probability to be in a certain state depends only on the previous state, the sequence of states, denoted by $\vec{x} = (x_1, \dots, x_L)$ (L : length of sequence), forms a Markov chain. Nevertheless, the states are hidden, i.e., cannot be observed. Instead, at each state a randomly draw symbol is emitted, creating a sequence $\vec{y} = (y_1, \dots, y_L)$. Here we consider the discrete case where each time one symbol from an m letter alphabet is emitted. Let B_{ik} denote the probability to emit symbol k in state i . These probabilities are collected in the $n \times m$ matrix \mathbf{B} . The regular conditions for probabilities apply, i.e. all entries are non-negative and the entries are normalized:

$$\begin{aligned} \sum_{i=1}^n A_i^0 &= 1; \\ \sum_{j=1}^n A_{ij} &= 1 \quad \forall i \in \{1, \dots, n\}; \\ \sum_{k=1}^m B_{ik} &= 1 \quad \forall i \in \{1, \dots, n\} \end{aligned} \quad (1)$$

Here and in the following, we will always use letter i, j to indicate states and the letter k to indicate an emission symbol. In summary, each HMM is characterized by the set of parameters $\theta = (\vec{A}^0, \mathbf{A}, \mathbf{B})$. In this work, the HMMs are chosen in a way that there are as many emission symbols as states, i.e., $m = n$. Furthermore, \mathbf{A} and \mathbf{B} are chosen to have a specific structure. For the transition matrices, we consider an ensemble of quenched disorder matrices which all have the form

$$A_{ij} = \begin{cases} p_T & \text{if } i = j \\ \frac{1-p_T}{n-1} & \text{otherwise} \end{cases} . \quad (2)$$

For each disorder realization matrix p_T is a uniformly distributed value drawn from interval $[0.85, 1]$. Thus, for each matrix p_T is the probability for remaining in the current hidden state. For big values of p_T , the transition into other hidden states different from the current state is less probable, i.e., the hidden state chain will exhibit less fluctuations. We have restricted the values to $p_{\geq 0.85}$ to reduce the fluctuations which makes our simulations less demanding in terms of statistics. The general result would not change if we allow for a large range of p_T as we have verified for some test cases.

Furthermore, for each disorder realization the vector of initial-state probabilities consist of a set of $U(0, 1)$ uniformly drawn random numbers, such that the sum of these number is normalized to one, i.e.,

$$A_i^0 = r_i / \sum_{i=1}^n r_i \quad \text{with } r_i \sim U(0, 1) \quad (3)$$

The emission matrices have the form

$$B_{ik} = \begin{cases} p_E & \text{if } i = k \\ \frac{1-p_E}{m-1} & \text{otherwise} \end{cases} , \quad (4)$$

where $p_E \in [1/m, 1]$ is a fixed (external) parameter that controls the output noise level of the HMM: The case when p_E has the value 1 corresponds to a HMM with no noise at all: In this case each emission symbol of a hidden state corresponds to the hidden state itself and all other symbols are not emitted. The lower bound $p_E = \frac{1}{m}$ represents a HMM with a maximum noise level. In

this case columns of \mathbf{B} are all the same, therefore the hidden states can not be distinguished by their emission probabilities.

For each given HMM, we generate Markov chains of states and corresponding sequences of emitted symbols. Note that for each HMM, and correspondingly each sequence, the parameters actually used are called *ground truth* parameters. The aim of our work is to see how well the learned parameters agree with the ground truth, see below for our measurable quantities. All results will be averages over a suitable number of matrices drawn from this ensemble. Note that the ensemble is a generalization and extension of the non-disordered, i.e., fixed matrices which were considered previously for the smallest possible case of $n = 2$ states [28].

For all our work we consider different values of p_E , but all averages over different transition matrices \mathbf{A} will be performed for fixed values of p_E , i.e., the same matrix \mathbf{B} . All results are then analyzed as a function of the parameter value p_E . We expect that in the limit $p_E \rightarrow 1$ it will be much easier for any algorithm to learn the parameters from the sequence of visible symbols, while for the limit $p_E \rightarrow \frac{1}{m}$ it will become impossible. In particular we are interested in whether between these limiting values there exist a transition from an “easy” learning phase, at large values of p_E to a “hard” learning phase for small values of p_E .

ALGORITHMS

In this work, the parameter learning is executed by the Baum-Welch algorithm [30]. The algorithm is an Expectation-Maximization algorithm which seeks parameters θ^* that maximize the data likelihood $P(\vec{y}^1, \dots, \vec{y}^N | \theta)$ of a given training data set $\{\vec{y}^1, \dots, \vec{y}^N\}$, i.e.:

$$\theta^* = \operatorname{argmax}_{\theta} P(\vec{y}^1, \dots, \vec{y}^N | \theta). \quad (5)$$

Given an HMM model and initial parameters Θ , the training data set can be considered the input to the algorithm, and the parameters Θ^* can be considered the output. The BW algorithm is like EM algorithms in general an iterative procedure that can converge to local optima of the data likelihood. The BW algorithm is very standard choice and preferable, e.g., to Viterbi training [20] which does in general not converge to (possibly local) maxima of the data likelihood.

For comprehensiveness, we outline the algorithm here, details can be found in the literature. One starts with first-guess initializations $\theta = (A^0, \mathbf{A}, \mathbf{B})$, which are uniformly drawn here. In each iteration, the algorithm proceeds in two steps which will be presented in more detail in the following sections: In the expectation step, the E-step, the BW algorithm calculates the expected times of

transitions between two hidden states, the expected times of symbol emissions by hidden states and the expected number of times a sequence starts with a certain hidden state. Based on these calculations in the maximization step, the M-step, the new parameters are calculated. The algorithm guarantees a step-wise decrease of the Kullback-Leibler distance between the probability distributions over symbol sequences of the data and the model [31], i.e., the data likelihood increases monotonously.

E-step

This step requires sum over all hidden paths $\vec{x} = (x_1, \dots, x_L)$ which are compatible with one given observation \vec{y} (taken from $\vec{y}^1, \dots, \vec{y}^N$). For this purpose so-called forward-variables $f_i(l)$ and backward-variables $b_i(l)$ in Eq. 6 are calculated:

$$\begin{aligned} f_i(l) &= P(y_1, \dots, y_l, x_l = i), \text{ with } l \in \{1, \dots, L\} \\ b_i(l) &= P(y_{l+1}, \dots, y_L | x_l = i), \text{ with } l \in \{1, \dots, L-1\}. \end{aligned} \quad (6)$$

The forward variable $f_i(l)$ describes the joint probability that the hidden state i occurs at the l -th position of a sequence and the first l observations were emitted. The backward variable $b_i(l)$ expresses the conditional probability that the last $L-l$ observations occur conditioned on the l -th hidden state x_l being i [20]. There are recursive calculation rules that enable one to get forward and backward variables for every position within a sequence, see [19]. Combining the sum rule for probabilities $P(X, Y) = P(X|Y) \cdot P(Y)$ with the definitions of \mathbf{A} , \mathbf{B} and Eq. 6, one obtains [20]

$$P(x_l = i, x_{l+1} = j | \vec{y}, \theta) = \frac{f_i(l) \cdot A_{ij} \cdot B_{jy_{l+1}} \cdot b_j(l+1)}{P(\vec{y})} \quad (7)$$

Eq. 7 represents the conditional probability for getting the two consecutive hidden states i and j at the positions l and $l+1$ under the condition that the whole observation sequence \vec{y} is known. $P(\vec{y})$ can be calculated by using the Forward-variables for $l = L$ as:

$$P(\vec{y}) = \sum_{i=1}^n f_i(L) \quad (8)$$

Using Eq. 7 and Eq. 8 and by averaging over the data set expected counts (denoted by an over bar) for the transition, emission and initial-state probabilities can be obtained as

$$\overline{A_{ij}} = \sum_{n=1}^N \frac{1}{P(\vec{y}^n)} \sum_{l=1}^{L-1} f_i^n(l) \cdot A_{ij} \cdot B_{jy_{l+1}}^n \cdot b_j^n(l+1) \quad (9)$$

$$\overline{B}_{ik} = \sum_{n=1}^N \frac{1}{P(\overline{y}^n)} \sum_{\{l=1|y_l^n=k\}}^L f_i^n(l) \cdot b_i^n(l) \quad (10)$$

$$\overline{A}_i^0 = \sum_{n=1}^N \frac{1}{P(\overline{y}^n)} A_i^0 \cdot B_{iy_1^n} \cdot b_i^n(1) \quad (11)$$

M-step

In the M-step, the parameters are updated to approach a (local) optimum. This is simply achieved [20], similar to the case of maximum-likelihood estimation for Gaussian distributions where the maximum-likelihood parameter for the mean is the average. Here this is obtained by normalizing the expected counts Eqs. 9- 11:

$$A_{ij}^{\text{new}} = \frac{\overline{A}_{ij}}{\sum_{j'=1}^n \overline{A}_{ij'}} \quad (12)$$

$$B_{ik}^{\text{new}} = \frac{\overline{B}_{ik}}{\sum_{i'=1}^m \overline{B}_{i'k}} \quad (13)$$

$$(A_i^0)^{\text{new}} = \frac{\overline{A}_i^0}{\sum_{i'=1}^n \overline{A}_{i'}^0} \quad (14)$$

E and M steps are repeated until convergence. In this work for convergence we consider the relative change of the data likelihood $P(\overline{y}^1, \dots, \overline{y}^N | \theta)$ before and after the parameter update from Eqs. 12–14. When the relative change is smaller than a threshold ϵ , the BW algorithm is terminated.

As we will see below, to which set of parameters the BW algorithm converges depends on the choice of the initial parameter set. Therefore, as we will detail below, we use BW with ten random restarts and select from the 10 outcomes the “best” one, i.e., that one with highest posterior probability.

Viterbi algorithm

For some of our simulations, we also computed the maximum a posteriori (MAP) path, i.e., the (hidden) path \overline{x}^* of states that maximizes for each observation \overline{y} and given HMM parameters θ the path probability $P(\overline{x}^* | \overline{y}, \theta)$. This can be done by the Viterbi algorithm [32]. Similar to the forward-backward algorithm, it computes iteratively the Viterbi-variable $v_i(l)$. It is describing the probability of the most probable l -steps path conditioned to it ends in state l and conditioned to the first l letters of the observed sequence. The hidden state sequence \overline{x}^* can be obtained by backtracing.

SETUP, PARAMETERS AND MEASURABLE QUANTITIES

We applied the BW algorithm to ensembles of HMMs, as described by Eqs. 2–4, for three different HMM sizes $n \in \{4; 8; 16\}$. We have tested several values for the convergence parameter ϵ . We show results for $\epsilon = 10^{-7}$ because for higher values the convergence was a bit worse and for even smaller values the results do not change substantially. To see the influence of an increase of the available data, we have performed all numerical experiments for six different sizes (N, L) of the learning sets, for each HMM size, respectively.

Since the convergence of the BW algorithm depends on the initial parameter set, we have, for each given realization of an HMM under consideration, run the BW algorithm 10 times with independently drawn initial parameters, each resulting in a locally optimum estimate θ_r^* ($r = 1, \dots, 10$). To select the best parameter set $\hat{\theta}$ among the 10 outcomes of the 10 runs, we assume, to avoid over-fitting effects, that a second data set $\overline{z}^1, \dots, \overline{z}^N$ of the same size is available (or the available data was split into two halves). The final best estimate θ' is that one which exhibits the maximum joint data probability $P(\overline{z}^1, \dots, \overline{z}^N | \theta_r^*)$ ($r = 1, \dots, 10$). For practical reasons, we consider log likelihood when possible, as usual. For technical convenience, when we add up probabilities, we always normalize to some natural probability, as often done [20].

All results presented below, for each considered value of p_E , we have performed an average over different realizations from the ensemble of HMMs. For $n = 4$, we considered 1000 realizations, for $n = 8$ we studied 600 realizations and for $n = 16$ we found 200 realizations to be sufficient.

Note that during the learning process it is assumed that the generating HMM-parameters and the hidden state sequences $\overline{x}^1, \dots, \overline{x}^N$ of the learning data are unknown. Since we use artificially generated data they are nevertheless available to us and we can use them as ground truth for comparison and evaluation of the learning process. For our purposes, we measure the total error E_{tot} (Eq. 15), which is the sum of the absolute differences between actual and estimated parameters:

$$E_{\text{tot}} = \sum_{i=1}^n |A_i^0 - \tilde{A}_i^0| + \sum_{i=1}^n \sum_{j=1}^n |A_{ij} - \tilde{A}_{ij}| \quad (15)$$

$$+ \sum_{i=1}^m \sum_{k=1}^n |B_{ik} - \tilde{B}_{ik}|$$

In general, also estimated parameters very different from the ground truth parameters can make up a successful run (e.g. in degenerated cases when a model’s likelihood is invariant under certain parameter permutations). In our case and for the way we choose the generating pa-

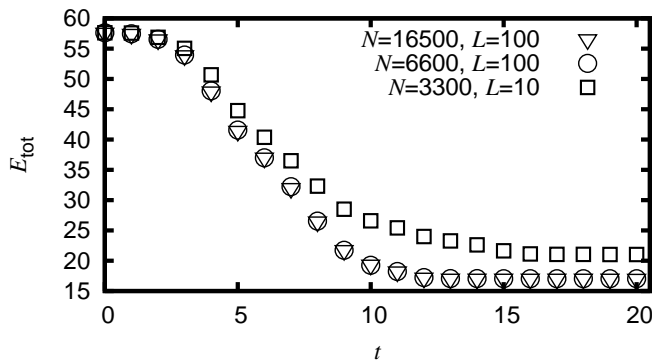


FIG. 1. The evolution of the total error E_{tot} as a function of the BW step for a HMM with $n = m = 16$ and three differently data set sizes, but the same initial parameters.

rameters in Eqs. 2 to 4, we found (15) to measure the degree of success of a given run sufficiently well.

Another way to test the estimated HMMs is to obtain, for each training sequence \vec{y}^n ($n = 1, \dots, N$) the most-likely hidden path $x_1^{*n}, \dots, x_L^{*n}$ by applying the Viterbi algorithm to an HMM with the estimated parameters $\tilde{\theta}$. This can be compared to the actual paths x_1^i, \dots, x_L^i . The fraction of agreeing hidden states is given by the so-called overlap q , which is a frequently used quantity in the physics of disordered systems:

$$q = \frac{\sum_{n=1}^N \sum_{l=1}^L \delta(x_l^n, x_l^{*n})}{N \cdot L}. \quad (16)$$

Here $\delta(x_j^n, x_j^{*n}) = 1$ if the hidden state of the learning set x_j^i is equal to the hidden state of the Viterbi sequence x_j^{*i} and otherwise zero. This means $q \in [0; 1]$ with $q = 1$ corresponds to a 100% reconstruction of the hidden sequences $\vec{x}^1, \dots, \vec{x}^N$. Note that $q = 1$ is not common because even when using the true parameters of an HMM, the Viterbi path is only the most-likely one, but very often not the actually generated one.

RESULTS

First, we study the behavior of the BW algorithm. In Fig. 1 the evolution of the total error E_{tot} is shown as a function of the step t of the BW algorithm, for three different learning data set sizes, but in all three cases with the same set of starting parameters θ where each parameter was drawn uniformly form $[0, 1]$. Initially, the parameter set is very different $E_{\text{tot}} \approx 57$ from the ground truth parameters of the original HMM, but during its evolution, the error is decreased until it levels off at parameter values still different from the ground truth ones, i.e., $E_{\text{tot}} \gg 0$. One also can see that for larger data set sizes, the error is decreased more and faster, but once a certain size is reached, no more improvement is obtained.

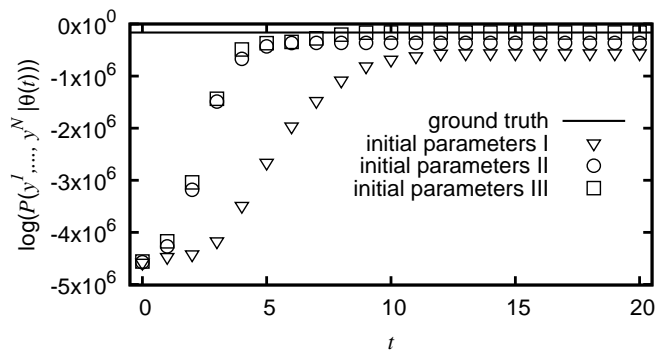


FIG. 2. The evolution of the log-likelihood as a function of the BW step for a HMM of size $n = m = 16$ with three differently initial parameter sets θ^I , θ^{II} , and θ^{III} as starting point of the BW algorithm. The log-likelihood was calculated for the learning set. The solid line shows the ground truth. The corresponding total errors after leveling off are: $E_{\text{tot},I} = 17.005$, $E_{\text{tot},II} = 4.362$ and $E_{\text{tot},III} = 0.050$.

Below we will see that the combined size NL acts like a system size in the theory of phase transitions, which allows us to extrapolate the phase transition point from “hard” to the “easy” learning phase.

Since for the previous example the algorithm was not able to recover the ground truth parameters, we next study what influence the initial parameter set has. For three different, uniformly distributed, initial parameter sets the log-likelihood $\log(P(\vec{y}^1, \dots, \vec{y}^N | \theta(t)))$ of the learning data for the current parameter set $\theta(t)$ is shown as function of the iteration t . One can observe in Fig. 2 that initially the growth in log-likelihood is fast, similar to the improvement seen for E_{tot} in Fig. 1. After some iterations also these values level more or less off. One sees that indeed for different initial parameters different final log-likelihoods are reached. This illustrates the usefulness of repeated BW runs, from which the one with the highest log-likelihood for the test data set is chosen and therefore the influence of “unfortunate” choices for the initial parameters is reduced. Actually for case (III) the log-likelihood is nearly equal to the ground truth, which was used to generate the data. This is an indication that indeed a very good estimate of the parameters was obtained [33], which is supported by the fact that for this case the error in parameters is $E_{\text{tot},III} = 0.050$, i.e., very small.

In Fig. 3 the total error E_{tot} is shown as a function of rescaled probability $p_E m$ for $m = n = 4$ and six different learning set sizes (N, L) . It is visible that for each learning set size the largest E_{tot} -value, i.e. the worst results, can be found for $p_E \cdot m = 1 \leftrightarrow p_E = 0.25$ which meets the expectations since $p_E = 0.25$ corresponds to the largest noise level. For increasing $p_E \cdot m$, the total error decreases and reaches a minimum for $p_E \rightarrow 1$ which corresponds to a non-existing noise level, where the full information about the states can be obtained from the data.

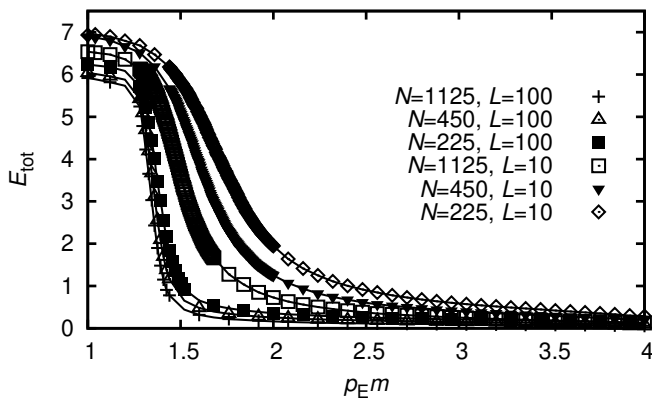


FIG. 3. The total error E_{tot} as a function of the noise parameter p_E , multiplied by the number of symbols $m = 4$ for six different learning set sizes. Each data point is the average result over 1000 simulations. The error bars are smaller than symbol size. For the three largest learning set sizes, the curves differ only slightly, which indicates that the results for the thermodynamic limit will look similar.

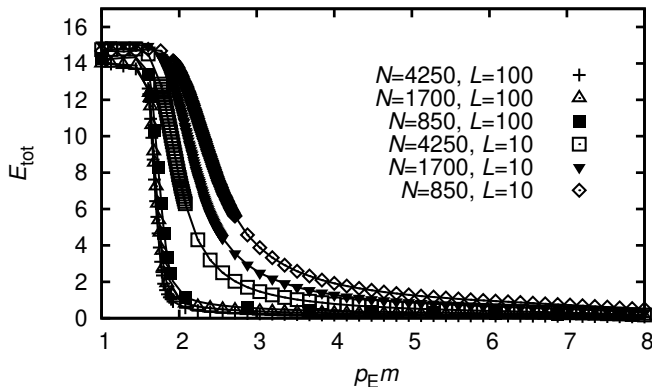


FIG. 4. The total error E_{tot} against the noise parameter p_E , multiplied by the number of symbols $m = 8$ for a better comparison of the different HMM sizes and for six different learning set sizes. Each data point is the average result of 600 simulations. The error bars are smaller than symbol size. For the three largest learning set sizes, the curves differ only slightly, which indicates that the results for the thermodynamic limit will look similar.

Hence, Fig. 3 shows clearly that the parameter-learning improves if the noise level is decreased. Furthermore it is visible that the learning gets better by increasing the size of the learning data set. The behavior for $N = 1125$ and $L = 100$ shows that the biggest improvement occurs roughly in the interval $p_E \cdot m \in [1.3; 1.4]$. The very steep decrease of the curve indicates a sharp change from a non-learning to a learning behavior, i.e., a phase transition in the information theoretic sense. A similar drop of E_{tot} is observable for the learning sets $N = 450, L = 100$ and $N = 225, L = 100$, which shows that the learning set sizes are large enough to observe the limiting behavior. The three smallest learning sets show a less steeper de-

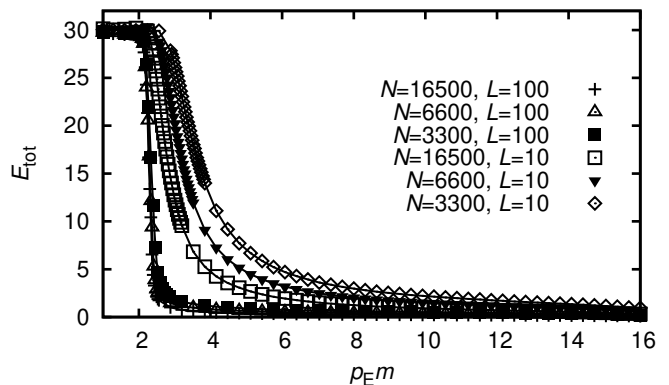


FIG. 5. The total error E_{tot} as a function of the noise parameter p_E , multiplied by the number of symbols $m = 16$ for six different learning set sizes. Each data point is the average result over 200 simulations. The error bars are smaller than symbol size. For the three largest learning set sizes, the curves differ only slightly, which indicates that the results for the thermodynamic limit will look similar.

crease, indicating stronger finite size effects. It can also be seen that the decline shifts to the left with increasing size of the learning data set, which we will below use to determine a phase-transition point.

We have studied the behavior of the total error also for other HMM sizes. Fig. 4 and Fig. 5 show E_{tot} for $m = n = 8$ and $m = n = 16$. For each system size, the parameter learning behaves qualitatively the same as for $n = m = 4$. But one observes that in comparison to the case $n = m = 4$ the decrease as a function of $p_E m$ seems to become even steeper and its position shifts slightly to larger parameter values, i.e., away from the point $p_E m = 1$ of no information. This means, the size of the no-learning phase becomes bigger on the rescaled p_E axis, indicating that for even larger HMM sizes the phase transition from no learning to learning will still persist.

As mentioned, a left shift of the decline of E_{tot} is observable for all HMM system sizes in Fig. 3-5 when increasing the learning data set sizes. This allows us to determine the phase transition point, which is the position of the steepest point of decline in the thermodynamic limit. To determine this we consider the variances σ^2 of the total error as a function of $p_E m$, which exhibits peaks at the points of steepest decrease of E_{tot} . To obtain estimates for the peak positions P_{peak} (on the $\tilde{p} = p_E m$ scale) we performed Gaussian fits to the peaks. Fig. 6 shows the data used for the fits and the fit results for $n = 4$. A shift to the left upon increasing NL is clearly observable. In addition, the Gaussian fits, i.e. the transition regions, become narrower for larger learning data sets which is often observed in standard finite-size scaling theory [34]. By using the peak positions of all learning data sets, we extrapolate the dependence of $P_{\text{peak}}(N, L)$ to large learning sets. For that, we used the standard

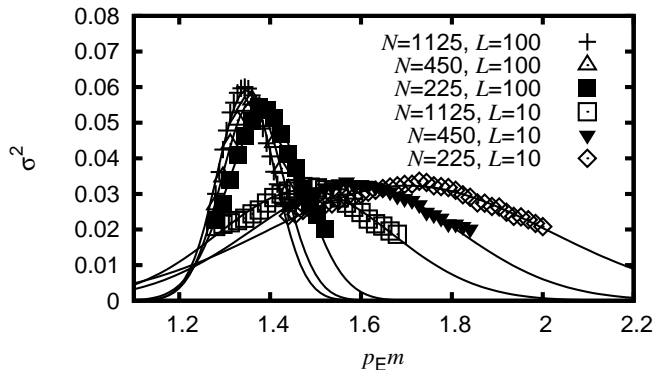


FIG. 6. The variance σ^2 of the total error E_{tot} for the system size $m = n = 4$ as function of $p_E m$, calculated by using the results of the 1000 HMM realizations. Data is shown only near the transition regions, respectively. The lines show the fits to the Gaussians, which were used to determine the peak positions.

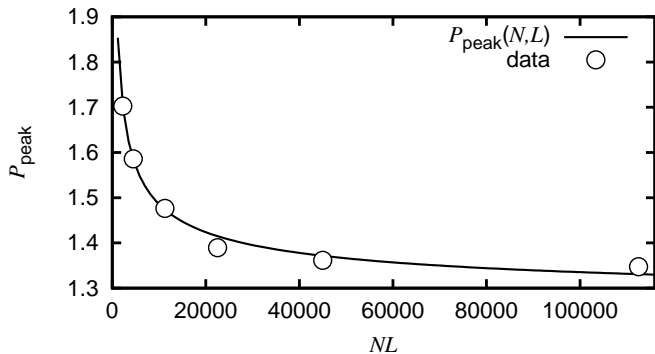


FIG. 7. Dependence of P_{peak} as a function of the size of learning data set, indicated by the product NL . The symbols show the positions of the steepest point of decline which were obtained by the peak positions of the Gaussian fits from Fig. 6.

finite-size scaling power-law ansatz for the finite-size dependence of the phase transition positions for second order phase transitions:

$$P_{\text{peak}}(N, L) = \tilde{p}_\infty + a(NL)^{-1/\nu}, \quad (17)$$

where \tilde{p}_∞ denotes the phase transition point in the thermodynamic limit $NL \rightarrow \infty$ and a is a non-universal fit parameter. ν denotes the exponent governing the finite-size corrections and describes in the standard theory of continuous phase transitions the growth of the correlations when approaching the phase transition point

The data for the peak positions together with the fit according to Eq. 17 for the learning sets of the system size $n = 4$ is shown in Fig. 7. One can observe that the fits match very well, i.e., the phase transition can be well seen as a continuous phase transition. The resulting fit parameters, also for the other HMM sizes (which were analyzed in a similar way, not shown as figures) are collected in Tab. I. We observe that the rescaled criti-

m	\tilde{p}_∞	ν
4	1.25(4)	2.3(3)
8	1.5(1)	2.3(7)
16	2.0(4)	2.1(14)

TABLE I. Rescaled critical points \tilde{p}_∞ (2nd column) and critical exponents ν (4th column) for the different HMM sizes m (1st column) as obtained from a fit to Eq. 17. For the largest HMM sizes the corrections to scaling were large such that the peak position for small data size was omitted from the fit, resulting in a rather large error bar.

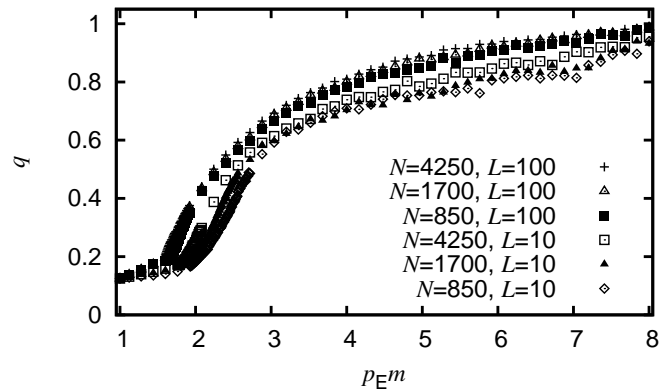


FIG. 8. The overlap parameter q for HMMs with the size $m = n = 8$ and the same learning sets as in Fig. 4.

cal point moves to the right with increasing HMM size $n = m$. Also, within (rather large) error bars, the critical exponents ν are the same for all HMM sizes, indicating the hard-easy learning transition is universal with respect to HMM size.

The behavior of the overlap parameter q as a function of $p_E m$ for $n = m = 8$ is shown in Fig. 8. When decreasing the noise, i.e., increasing $p_E m$, the estimated MAP paths become more and more similar to the actual (ground truth) paths. Since even with the correct parameters estimating the MAP path often does not lead to the actual path, the behavior is very smooth. Interesting, near the phase transition point, the curve exhibits a strong kink, which indicates the phase transition is visible for q as well, but less clearly. Note that unlike to the behavior observed previously [28], there is no alternation between several sharp kinks and monotonously ascents of q over the whole range $p_E m \in [1 : 8]$. With respect to the finite-size effects of our results, it can be seen that for growing learning data set size the transition appears slightly sharper and occurs for smaller values of $p_E m$, i.e., exhibits the same principle finite-size behavior as the total error. The results of q for the two largest sizes are almost indistinguishable, thus can be taken to be very similar to the result for the thermodynamic limit $NL \rightarrow \infty$.

Thus, to compare the behavior for different HMM sizes, we take always the result obtained for the largest

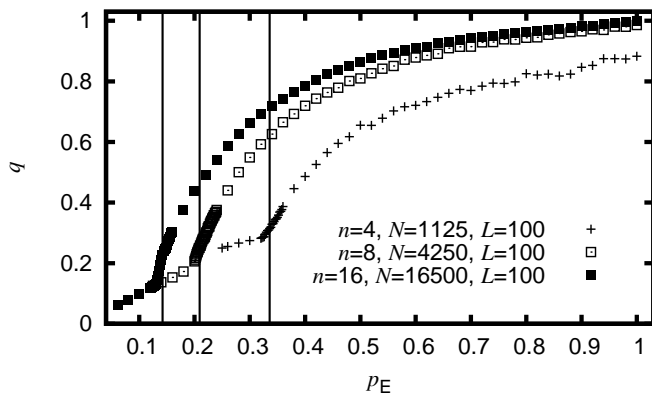


FIG. 9. The overlap parameter q for HMMs with the size $n = 4; n = 8; n = 16$ and the largest investigated learning set size as a function of the noise parameter p_E . p_E is shown for the interval $[\frac{1}{16} : 1]$ because its lower bound corresponds to the strongest noise level for HMMs with $m = n = 16$. The vertical lines indicate the extrapolated transition points obtained from the fit of Eq. 17, and suitably rescaled, i.e., \tilde{p}_∞/m .

learning data set. In Fig. 9 a comparison of the overlap parameter q for the different sized HMMs, is shown here as a function of p_E only, because in this way the different curves can be better distinguished. Note that for smallest HMM even the largest learning data set used is rather small, because this was sufficient to estimate the parameters with high accuracy, i.e., for a small value of E_{tot} . Nevertheless here, for the overlap, this results in stronger fluctuations as compared to the larger HMMs. Anyway, one observes that the kinks for $q(p_E)$ indeed are very close to the extrapolated transition points (shown as vertical lines in the figure). Thus, the hard-to-easy learning phase transition is not only visible in the total error for the parameters but also in the underlying behavior of the HMMs, as exhibited by the MAP hidden paths.

SUMMARY AND DISCUSSION

In this work we have not used HMMs as tools to analyze physical and other systems, but made HMMs the subject of interest with a physics perspective, like in few previous works, but with a different research question. We have analyzed an ensemble of simple HMMs with n states and m output symbols with respect to learning HMM parameters from data. We have restricted ourselves to $m = n$. For learning we have used the Baum-Welch algorithm to estimate the maximum likelihood parameters. However, we believe that many aspects of our results also apply for other combinations of n and m and other algorithms for parameter estimation.

We have varied a noise parameter p_E which controls how much the visible output symbols convey informa-

tion about the visited hidden states. In the limit of $p_E \rightarrow 1$ no noise exists and perfect learning is possible, while for $p_E \rightarrow 1/m$ the output is completely random and no learning is possible. From analyzing the error E_{tot} of the learned to the actually used parameters, from its variance and from the overlap parameter q , we obtain clear evidence for the existence of a non-trivial phase transition between a “hard” learning phase and a “easy” learning phase. Note that at $p_E = 1/m$ clearly no learning is possible at all. But one could expect that for any $p_E > 1/m$, if the amount of available data is only large enough, the algorithm could exploit the bias to finally get the true parameters. For restricting the number of restarts to 10, this is not the case, the phase transition point is clearly different from the trivial limit $1/m$. The transition seems to persist in the limit of large HMM sizes n , since the critical point moves even to the right on the $\tilde{p}_E \equiv p_E m$ scale with increasing HMM size $n = m$. Note that it is still possible that in the “hard” phase, the number of local minima is exponential in the number of states, thus, maybe there is a range of values of p_E where by using a very large number of restarts one can still find the ground-truth parameters. To investigate this issue we have, for $m = 8$ and the largest data sets available, performed some test runs in the “hard” region where we started the BW algorithm always with the ground-truth parameters. Indeed, close to the phase transition, the BW algorithm always stayed close to the ground-truth parameters, which means that here the phase is only “hard” but not “impossible”. Nevertheless, close to $p_E = 1/m$, where the states of the HMM are indistinguishable, the BW algorithm always iterated away from the ground-truth parameters, thus, here learning is indeed “impossible”.

From the finite-size dependence of the critical points, we have determined the critical exponent ν for the different HMM sizes. The value seems to be universal with respect to HMM size and near 2.3, but with a rather large error bar. Thus, there exist an information-theoretic phase transition in the learning of the investigated HMMs, similar to transitions observed for neural networks [12], community detection [7–10] or optimization algorithms [5]. Analyzing this phase transition for HMMs will allow for a better understanding of the limits of learning. For example, with more numerical effort, one could rerun the BW algorithm many times and study the distribution of local minima and investigate whether they tend to be very close to each other in parameter space. Or they could turn out to be organized hierarchically in clusters, similar to the “replica-symmetry breaking” of spin-glasses. Such hierarchical organizations were also found numerically in the solution landscape of optimization problems [35, 36]. But such studies about the behavior of HMMs and parameter learning might also be useful for practitioners, to optimize algorithms and to get to know meaningful application ranges.

From a fundamental point of view, it would be certainly worthwhile to try to use mathematical (mean-field) methods to analytically perform the disorder average and investigate such phase transitions occurring in HMMs more thoroughly, expanding previous work on two-state HMMs which were tackled by mapping it to Ising systems [28, 29].

Clearly, we have analyzed only one specific ensemble of HMMs, but we expect that many aspects of our results, in particular the existence of one (or more) non-trivial phase transitions as observed here, holds in general for other types of HMMs. Nevertheless, it would be certainly of interest to study other HMMs and other types of probabilistic data models in order to study and understand phase transitions of their learning algorithms. Also it would be worth investigating different types of parameter-estimation algorithms, e.g., to investigate how much the location of the phase transition depends on the algorithm itself. Nevertheless, due to universality often observed in physical systems, we expect critical exponents (ν in our case), describing the growth of correlations when approaching continuous phase transitions, to also be universal here. Furthermore, we expect that there are fundamental limits of learning, like those observed for community detection [9, 10], where there is a phase which exhibits statistically significant differences but which provably cannot be exploited by any algorithm.

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